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Subject: Re: snda and mp3

Posted by [Slave](#) on Wed, 18 Apr 2007 17:49:45 GMT

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For what I have in mind snda is just what i need.

To check if the mp3(s) is fucked up, i added it as a looping sound preset, but this time it worked just fine, so it's not.

I thought that maybe it has something to do with priorities, but this does not really make sense, since no other sound was playing around me, and the cutoff is always at a set location.

meh

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