
Subject: Re: looking for info on renegade netcode
Posted by [BlueThen](#) on Tue, 17 Apr 2007 21:58:17 GMT
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Silent Kane wrote on Tue, 17 April 2007 16:56gamemodding wrote on Tue, 17 April 2007 14:44Silent Kane wrote on Tue, 17 April 2007 19:28You breaking enough stuff with your current shit, no need to touch netcode.

Make it your self (Without any bugs what so ever), release it open source or shut up. Scripts.dll works fine for me, stop flaming.

lololo I already know how the netcode works.
Don't brag. Show.
