
Subject: The Poetry Palace is reopened!!!
Posted by [JeffLee67](#) on Tue, 04 Mar 2003 18:01:35 GMT
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Hourglass

The map is Hourglass and it starts off with a thrill,
Infantry rush the tunnel to destroy and to kill.
The beginning is crucial to earning credits galore,

You head out to the side to protect your right flank.
Passing by the side tunnel you keep on the alert,
A Raveshaw or Mendoza may try to cause you some hurt.
The coast is clear and you finally arrive,
At the corner of the hill, quite a short drive.
You can see in their base, busy activity abound,
Firing and firing their base you begin to pound.

Just keeping a look out for the occasional enemy stranger.

The diversion you caused is much to your liking.
Over the hill and around from the left,
Precision and movement all quite deft.
Everyone heads for the Obelisk of Light,
Hitting it hard with all of their might.
The technicians are all running, trying hard to repair,

The base is now defenseless let us not forget.
