
Subject: Re: SSAOW & Server Side Mapping
Posted by [zunnie](#) on Sat, 14 Apr 2007 19:57:33 GMT
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Reborn made some changes to 1.5 so it doesnt crash with bots anymore, and a couple of more things he changed, (source is included).

<http://www.multiplayerforums.com/index.php?showtopic=663>
