
Subject: Re: scripts.dll 3.2 is out

Posted by [saberhawk](#) on Fri, 13 Apr 2007 20:18:07 GMT

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eric_law_ca wrote on Thu, 12 April 2007 22:48Here's the files I'm using for the Nod APC...crashdumps included for reference.

Found, fixed. The Nod APC has a two pass material that has no textures one of the passes, which causes the crash. Might be a good idea to change that.

nopol10 wrote on Fri, 13 April 2007 05:13I just found an error in the singleplayer which is probably caused by the scripts.

At the second mission (after Scorpion Hunters) when I click on vehicles under the pause menu, Renegade just quits to the desktop without any crash messages. No crashdump was generated. Will look into it.
