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Subject: Re: Renegade ressurection?

Posted by [Jonty](#) on Thu, 12 Apr 2007 07:18:14 GMT

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It works really well for me, it even seems to have made Ren a bit faster, although I have yet to try it on APB.

It really usefully adds sounds for different kinds of message and puts [Team] or something in front of teammessages (and similar for other types of message).

One problem, though;

If you try and start a Multiplayer Practice game, it freezes for a while, then loads some random map with no sound and "Gameplay Pending"

Be sure to take a backup of your binkw32.dll, as that's the only file it seems to replace from original Renegade.

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