

---

Subject: Re: scripts.dll 3.2 is out  
Posted by [R315r4z0r](#) on Wed, 11 Apr 2007 02:09:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Uh oh, I found a visual error.

On foggy maps, the flame tank and the mammoth tank stick out of the fog like black on white...

If you line a bunch of vehicles up including the flame and mamm, you can see how the fog starts to engulf the other vehicles, but the flame tank and the mammoth tank just stay visable. They don't get over taken by the fog.

I will post a screen shot in a min.

---