Subject: Re: scripts.dll 3.2 is out Posted by jonwil on Wed, 11 Apr 2007 01:46:06 GMT View Forum Message <> Reply to Message

ok, I fixed the Scale mapper bug (and the same thing in several other texture mappers) Fix will be in 3.2.2

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums