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Subject: Re: A few questions

Posted by [mvrtech](#) on Tue, 10 Apr 2007 16:17:47 GMT

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bluethen wrote on Tue, 10 April 2007 11:12(Sorry for triple post, no one will answer. :/)

Nevermind about the last question

How do I have a vehicle kill itself when a player exits?

If you look in i think its the server.cfg in renegade folder theres an option for destroying the vehicle on player exit, its a choice of either true or false.

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