Subject: Re: scripts.dll 3.2 is out
Posted by Slave on Mon, 09 Apr 2007 18:48:07 GMT
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The exit problem does not occur at my computer, but then again, neither do all the shader effects. I made sure they were enabled at the options menu. They worked before, and i double checked if all the files were in place.

Meh, ill wait for the installer, too many files to make sure i didn't just miss one.