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Subject: Re: A few questions

Posted by [jnz](#) on Sat, 07 Apr 2007 23:25:20 GMT

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You don't need a personal teacher trust me.

Find an Internet tutorial, make a simple program.. (I made a calculator ). Then expand, i made it so it could do things like "10+20" it would reply with "10+20 = 30".

Then keep making and experimenting for a few years, then you know C++.

If i was you, i would completely give it up. scripts.dll while rather simple, is nothing a newbie (i just set myself up for something i know it ) should be messing with. A lot of people think they want to learn C++ or VB or some other language, but it really isn't as good as you think. There are other things you could do that are far better. Other than that, a lot of C++'ers didn't start on C++ they started on things like java-script, php, perl (i'm not sure about php and Perl, i think they are compiled, just not by the user. unless they are making a binary) or something parsed. then moved over to the "big-boy" stuff. I don't want to make out i know C++ inside out or am completely 1337 at it. I do know what i'm talking about though. I have a 5 hour drive tomorrow, maybe i'll make some of the things in a SSGM plugin as well as the gravity gun slave asked for. If you want to mod rene, i would get good at photo-shop and GMAX (or MAX9) (if you already aren't).

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