Subject: Re: a new renhawk!

Posted by inz on Tue, 03 Apr 2007 22:34:56 GMT

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SEye Public BETA 1.

The damm server decided to stop working. so, only one person at a time can connect. this is just temperery white i fix the server. if you can join the server (been having problems with WolProxy) you can see yourself running around.

mouseover on players works. click the button to the right to see more info (i need to fill this bar up a bit).

The server is still sending infomation too fast to SEye. it is very CPU hungry.

If it doesn't get the map when you connect, restart and try again.

Yes, this is real time, because of this. i am NOT releasing the server untill i make it delay.

http://forums.dcomproductions.net/viewtopic.php?p=110#110