
Subject: Re: Beta Sniper Release. :D

Posted by [Scrin](#) on Tue, 03 Apr 2007 08:57:04 GMT

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Slave wrote on Mon, 02 April 2007 16:12 For me it doesn't really matter either. From what scrin was saying i assume he want's to have the orange hud inside the 1st person view. So i told making the gun wider ain't the solution. Also, pie.
i mean there little mistake with skinning...look my ss...
i think to fix it no need much time
part of orange hud...
