
Subject: Re: Little Help with Vehicle skinning :D
Posted by [Scrin](#) on Sat, 31 Mar 2007 06:22:53 GMT
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Dutch Neon wrote on Mon, 26 March 2007 09:03As i like Camouflage,I tried getting the German forrest Camouflage on a GDI Medium Tank

Using a grey Channel of the med, then Using A Camouflage pattern i created (with some help) so i overlay it on the Grey Channel layer of the med.

Only my Problem is, using a overlay also changes the barrel,lights etc, how could i get the Camouflage Skin on the med without giving the barrel + Lights the skin (Just a different skin for the Yellow Metal texture) and not the barrel? As u can see on a lot of skins --> so using the Ren skin for the barrel and lights etc

/ -= Neon =- \
show more skins what you got...
