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Subject: Re: C&C 3 Reviewed!

Posted by [reborn](#) on Thu, 29 Mar 2007 11:53:24 GMT

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PCgamer in the UK gave it an 82%

They focused on the ageing sage engine, the not so perfect pathfinding, the flashbangs not being able to blow up walls, the vehicles and infantry just fading away when they die, the fact it isn't updating the RTS gameplay to modern games style, just all the shitty bits.

But they also rated the actors, the relevance of the story to modern day, and the general gameplay experience.

They also heavily commented on the "rush" style all games will be, only they thought that was a good thing. I disagree.

But still, I have my Kane edition waiting for me tomorrow. =]

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