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Subject: Re: What do you HATE about video games?  
Posted by [Sniper\\_De7](#) on Mon, 26 Mar 2007 21:58:21 GMT  
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IronBalls wrote on Mon, 26 March 2007 09:26: I hate games when:

> you are allowed to carry only 2 weapons. (Stupid!)

Why is it stupid to be limited to carrying only two guns?

If, by stupid, you mean a little bit more challenging, then I guess I could see your point.

I seriously do not know why there are "drop-mods" in renegade. Being able to carry 20 weapons with one guy is so completely stupid it makes me wonder. These are usually the same half-wits who use the reasoning that high-powered rifles are realistic in killing light armoured vehicles.

How about using the same very logic and be consistent? The only consistency I see there is that it makes it easier for the average player to be better because s/he can pick up guns from players who their teammates killed (hello people who buy sbhs the entire game, please fuck off) I hate all the mods that come out. O.K some of them make them original, but one person had an idea in his head that if people got more points from shooting buildings, that it would give it more incentive for people to buy tanks. No shit genius, lowering the cost of vehicles would do the same thing. All I see it as is handicapping people, which I find pretty stupid.

Edit:

Quote:-Cheating AI. I don't care if it's for the sake of difficulty, the AI should not be able to do things that the player cannot (exception: dedicated non-human bosses). For a particularly egregious example, the AI in Homeworld: Cataclysm sometimes sends its production ships off the playable map to where the player cannot follow. Every time this happens, the game is broken because the current level cannot be beaten until all enemies are destroyed. On a similar note, RTS AIs should also not be able to build when they are out of money.

Another thing that really "grinds my gears" would be in some racing games where you could be PERFECT and the AI is somehow behind you. You have almost the exact same chance if you did poorly but just made the leader fuck up in the end.