
Subject: Re: HELP! - Cinematics - Play an Animation for Players Vehicle?
Posted by [Jerad2142](#) on Sun, 25 Mar 2007 04:01:03 GMT

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From my experience you can not attach none cinematic objects (objects that are not created in the cinematic) the only why you really could do it is through scripting (like the carryall script). If you know how to script that is the way to go if you do not, I can create the script for you and it will be released in scripts 3.2 (if you can get me all the details of how it should work in time).
