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Subject: Re: Renguard vs sound files + advantage skins

Posted by [Javaxcx](#) on Sat, 24 Mar 2007 17:50:48 GMT

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I'm sorry, who are you again? I'm having difficulty making out what you're saying on that high horse you've fastened yourself to.

I hate to break it to you kid, but it's not cheating. I have been playing this game long enough to be utterly bored of virtually every aspect of the modifiable interface. All my Nod characters are a darker shade of gray to spice things up, my flame tanks have a big smiley face on them, my stealth tanks have a bumper sticker that says "SURPRISE" and virtually every sound in the game has been changed to be more realistic or far less dull. I hate to break it to you, but you can hear the roar of the engines just as effectively as you can hear the sticks come onto the ice. Your continued vacuous platitudes on this matter lead me to believe you actually have no concept of how these sounds actually operate in the game.

Thus, if you actually consider it cheating then I am going to have to subscribe to the theorem of intellectual osmosis; moving away from you before my intelligence begins to suck out of my head faster than you can bitch about yet another trivial aspect of this game.

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