so far i got these errors:

.\engine.cpp(18) : fatal error C1083: Cannot open include file: 'winsock2.h': No such file or directory
dllmain.cpp
.\dllmain.cpp(19) : fatal error C1083: Cannot open include file: 'windows.h': No such file or directory
dan.cpp

I downloaded the PSDK-x86.exe for the platform sdk; which was 1 of 3 possible downloads (of which the other 2 choices wouldn't allow me to complete the download saying it's not a valid win32 app.). Is it possible that this might be why it's messing up and if not why?