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Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged)

Posted by [Crimson](#) on Tue, 20 Mar 2007 08:48:01 GMT

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If they do manage to get a building up before you take out the outpost, they get a small circle of "ownership" where they can place buildings in close proximity to the remaining structure.

I encountered a weird instance in the demo mission where Nod was down to a Hand and nothing else... they kept deploying and destroying a Ref, maybe to get the minigunners? And they never ran out of money... kept deploying infantry. Of course I was being a little shit and I set up camp right in front of it and put in like 20 watchtowers... hehe.

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