Subject: Re: I've got a present for ya!

Posted by Titan1x77 on Mon, 19 Mar 2007 18:09:27 GMT

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7's doesnt work for 9..if you were asking.

Also, did you happen to add flying ramps??...I was really hoping someone did this as I don't really use the proxys, doesnt take me long to set up spawners and pt's...I'd use it for pt's but not for spawners.

edit, Oblivion you may want to change the exporter to read "works with max 7 and 8"... you have it labeled as "3D Studio Max 7 and above"