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Subject: Re: Removing Playernames & rectangles... : few questions

Posted by [Jerad2142](#) on Mon, 19 Mar 2007 17:49:19 GMT

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Crow3333 wrote on Mon, 19 March 2007 09:28: Is there a way to remove the playername displayed on the characters ingame?

Through scripting and creation of the hud.ini file.

Crow3333 wrote on Mon, 19 March 2007 09:28

Second:

Is there a way to remove the rectangle around the things which appear while targeting them?

Check not targetable (note this will also make the health not appear).

Crow3333 wrote on Mon, 19 March 2007 09:28

And third:

Can you remove the Hud completely or at least the radar only?

Through scripting and creation of the hud.ini file.

Crow3333 wrote on Mon, 19 March 2007 09:28

And the last question:

How can i make teleporter which work only for one team not for both?

Attach the script "TDA\_Teleport\_Zone" to a script zone (1=GDI 0=Nod 2=Both).

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