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Subject: Re: Why did EA turn loyal Nod soldiers into stupid terrorists?

Posted by [cmatt42](#) on Sun, 18 Mar 2007 18:24:45 GMT

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Chronojam wrote on Sat, 17 March 2007 21:31

In Renegade we saw a switch from this "common man revolutionary" look into "all our guys have gas masks dog tags and we no longer bother with cloaks and camo."

Remember, that was just to please the Germans.

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