
Subject: FDS crash when using std:: string
Posted by [a100](#) on Sun, 18 Mar 2007 03:58:19 GMT
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Well i wanted to convert the message from the chat hook from const wchar_t to string so i used
std::string Msg3 = WideCharToChar(Msg);

but everytime I run my server and type something in chat, Msg3 is = "/"

Any help?
