Subject: Re: had a thought: "Community League"
Posted by jnz on Fri, 16 Mar 2007 07:53:46 GMT
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nice idea. would be cool if it atully happened.

OT: i disagree with the no teamwork in public servers. although yeah, most of the time, nothing gets done. sometimes though, you have those miricles. one time on hourglass, we were GDI and i went to the top of the hill. looked over and thought "Holy crap". they had massed about 20 flamers. but ofc, they ignored my warnings and at that point Nod won.