Subject: Re: Remaking carnage club!
Posted by jngdwe on Thu, 15 Mar 2007 18:33:47 GMT

Almost everyone i talked to has told me that they hated the music on the map, so i will probly add the old music in as a replacement given the player wants to use it by placing it in data!

Yeah i was gona add a exterior parkinglot sort of place, with a small bit of a downtown area in some city, so its got a bit of exploring room.

Unfortunately, my LE has eaten the last bit of work i did on the map and spit it back out, so i lost all of the LE work, atleast it was no more than an hours work at most. Good thing i didnt start the more time consuming stuff yet.

The maps gmax file has been updated with a few terrain fixes, like the ramps, the bathrooms flooring being sort of buddy and uneven, and that small but very noticable gap in the map where the backstage room connects with the main room. Also i changed the texturing a bit so its much easier to see while still holding alot of its old look. And of course no more stretchy textures lol.