Subject: SSCTF Ported To 2.9.2 with Crazy CTF Posted by SeargentSarg on Tue, 13 Mar 2007 00:49:39 GMT View Forum Message <> Reply to Message

Hello,

I have a crazy ctf server running, and I have tried both, the SSGM & SSCTF Ported To 2.9.2 with BlackIntel by nightma..

Both of them have problems running with Crazy CTF objects.ddb and CTF2.dat

- 1) Sometimes objects.ddb turn into bjects.ddb
- 2) If it runs on bjects.ddb, it won't run CCTF effects
- 3) If it runs on objects.ddb, it won't show in XWIS.

But if you run the original SSCTF 1.31 scripts, it works, explain how to fix?