Subject: Matrix Mod Returns
Posted by forsaken on Sun, 15 Jun 2003 16:16:59 GMT
View Forum Message <> Reply to Message

ok about bullet speeds is it possible for the bullets to shoot normal but when in proximity of characters slow down as slow as they are in the current mod, then after they past the character speed up again. Also if were to be purely matrix only have certain characters able to dodge bullets, or maybe nod could be mainly all agents and GDI the nebakeneza crew.

In the movie you saw the guns fire normally then when they reached a character that was able to dodge the bullets it slowed down, and then when they dodged them the bullets went back to normal speed