
Subject: Re: Anyone have a G15 keyboard?
Posted by [cr0sis](#) on Sat, 10 Mar 2007 00:46:27 GMT
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Crimson wrote on Fri, 09 March 2007 12:59cr0sis wrote on Fri, 09 March 2007 06:16I ordered that keyboard myself, just yesterday!

Should be here tuesday.

I'm also very interested in seeing LCD addons!

I have a few ideas if anyone is willing to have a fiddle and implement them?

1. Messenger service for when you are in game without minimising
2. Notification of replies/posts/threads in forums also displaying topic info
3. Bank account balance lol
4. Notification when a certain online comic is updated
5. Download info for Torrents or Windows Download.
6. Random EQ visualisations
7. FPS, CPU+GPU temps, RAM usage (all in game) and instead of the big FRAPS fps number on your screen, having it on the LCD would be cool

I want to say a HUD... but that'd take your eyes off the game and thus defeat the object of "heads UP "

But, a renegade weapons/ammo count would be cool. Time(left), credits, Map/Game{info}.

I personally have no programming experience in C++, well, No programming experience at all. I have basic IRC scripting knowledge thats it.

This is looking to be an awesome keyboard and I cant wait!

There is a software called LCD Studio that I played with last night and it allows you to pull from TONS of variables from software and hardware and make custom layouts and triggers for them. It is already capable of getting your FPS and a couple other things from FRAPS.

But I think this could be awesome for Renegade. Blazer just suggested to me having both teams' building health displayed.

The info available on the "K" key in game would be very useful on the LCD.. I hate having the full screen dominated by those 3 pages under is it "J" "K" and "L"

Animation for -

when a team mate purchases a vehicle/type of vehicle

mine limit

% of total base health left

time left

map name

fps

ping

A ren-style-clock ... so you know when you've played long enough

When nothing interesting is happening ie. You aren't actually playing ren, cycling through say 10 random visualisations (ren themed) would be cool.

Ion/Nuke Warnings to add some nice tension!

Those are just a few ideas i've had. I'm sure I thought of more, but i'm tired and can't think now.
