
Subject: Re: Purchasing Weapons not Characters?
Posted by [crazfulla](#) on Thu, 08 Mar 2007 23:06:27 GMT
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IMO it would be easier to create heaps of temp presets. Time consuming I know but meh. Say if you wanted only default inf, make temps of the basic GDI and Nod minigunners, one with each gun you want them to have. Only thing is, in getting a whole new character you would lose your previous weapons. You could place one weapon in the Beacon slot though, I have seen this done with Remote or Proxy C4 on some maps. but thats only ONE weapon.
