
Subject: Re: *cheat name removed*1.3

Posted by [jnz](#) on Tue, 06 Mar 2007 21:56:50 GMT

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when a veh is killed it looks at the wepon you are holding at the time. if you went a got a another beacon and was holding the time the first one went off it would show up right. there is no way of detecting what gun someone was holding when they fire something. EG, you may fire a rocket launcher at the harvy or something when it gets to low health you fire a last rocket and quickly switch to a pistol it will look like you have the pistol hack.

roshambo killed the Nod tiberium harvestor with gunner/pistol

see what i mean?

as far as i know, BIATCH will have to be released open source. so i may be able to get the Sbot to work with it
