
Subject: Re: Armor.ini Flame Bug
Posted by [Captkurt](#) on Sat, 14 Jun 2003 22:20:09 GMT
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TaximesI deleted the armor.ini in my mod folder and replaced it with the one from always.dat, but the bug that crashes the game any time you use flame weapons continues to plague my mod...

Are there any other fixes?

I've tried all the cures too and the only thing I've found that works is to make it a .mix. rather than a .pkg.
