
Subject: Re: New Weapon Replacements by URIMAS!!!
Posted by [Blazea58](#) on Mon, 05 Mar 2007 06:22:56 GMT
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That katana is a waste of polygons and should be at most 350 imo for something so small and unneeded in terms of its shape. Someone said it was around 1500, and thats a huge amount for that, as well its texture is kinda iffy. Can you upload the Gmax of it? I just think you could make it look 90% the same with 65% less polygons. Otherwise amazing hand work there, that can be a huge task for anyone that doesnt have time to burn.
