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Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged)

Posted by [Crimson](#) on Mon, 05 Mar 2007 03:41:52 GMT

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The Rusher AI is funny... I got a Crane up and built several power plants rather early. I expanded to one tib field and set up massive anti-infantry defenses and they just sat there and shredded his rushers like toilet paper. So while he kept wasting money on that, I was able to increase my tech, build a buttload of Refs and Harvesters, garrison most of the buildings, and got my Ion Cannon online. He was SO done. Of course, he was on easy. I'm sure Medium won't continually send troops after a lost cause and pick another route to rush at.

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