
Subject: Re: C&C 3 Renegade Mod
Posted by [OWA](#) on Sun, 04 Mar 2007 17:55:37 GMT
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You'll need to wait for the official tools then

jamiejrg: The models on C&C3 would go into Renegade. Renegade can hold more polygons that you think. Personally I don't beleive the models are that high a quality in C&C3. It's just the textures and shaders that make them look nice.
