Subject: Re: Official SBot Thread Posted by Tunaman on Sun, 04 Mar 2007 05:17:04 GMT View Forum Message <> Reply to Message

I think that you should make a command that lets the mod get rid of the "large_blocker" instead of it just blowing up after 60 seconds.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums