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Subject: Re: C&C3 Demo and C&C3 Official Website discussion (merged)

Posted by [Spoony](#) on Sat, 03 Mar 2007 19:06:40 GMT

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Nukelt15 wrote on Fri, 02 March 2007 22:25Quote:Why would you want to play a game that has the EXACT same strategies as the older games? Why is so bad for a game to evolve and keep up with the times? If we just want a copy of Red Alert with better graphics on a better engine, then make a mod!

I can't speak for everyone who takes issue with the new game, but for my part it isn't so much that I want a game with the same strategies as the one before as it is that I want a game with more than one strategy. Rushing is going to be the dominant strategy in C&C3, more so than it ever was before, and it is going to be an uncommon round that even reaches the 30 minute mark. At the top level of play in Renegade, only one strategy will get the job done on most maps.

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