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Subject: Re: RenHawk Download?

Posted by [jnz](#) on Sat, 03 Mar 2007 13:47:26 GMT

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well it depends.

the server must have some sort of mod so that the live veiwer can connect to it and start reciving data. unless the live viewer is on the same computer / server the FDS is on. but even then, SSAOW is a mod. this mod would have to be a server for the veiwers to connect to, programaticly you can get the ip of the people connected. this can be bypassed though, with a proxy or a diffrent internet connection. like i said before, if you don't want people connecting to your server and viewing the game; then don't install the viewer server.

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