
Subject: Re: weapon replacements for renegade
Posted by [Urimas](#) on Sun, 25 Feb 2007 21:00:06 GMT
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well the maps are unusable so im having a go at making my own
heres a pic of it (still in progress)

<http://img401.imageshack.us/img401/5648/mapsofarao5.png>
nod at the top gdi at the bottem uabove gdi is a Cave (good for tank and infantry battles) the
mountains near gdi will have a tunnel network in them same for nod side and also attack
helicopters will be on the small island (need transport choppers to get there) and i'll add trees and
other stuff to.
