Subject: Re: scripts.dll 3.2 WIP update
Posted by jnz on Sun, 25 Feb 2007 00:08:26 GMT

jonwil wrote on Sat, 10 February 2007 09:21Code to allow buildings to be brought back to life (requires code on the client)

i have 2 questions:

1) what will happen if you bring a building back to life, and a player doesn't have the latest version of the scripts? will they not be able to use the building? will stuff still cost double(if pp is down) or, if the enemys base defence is down. will it kill them?

2) what are all the clones for?