
Subject: Re: Roleplay 2 Coming Soon (Update Pics)
Posted by [Blazea58](#) on Sat, 24 Feb 2007 04:11:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yea this map isn't quick full of gimmicks yet but perhaps in time we will have some more interesting things to do. As my skill/inspiration for stuff gets higher, i always want to make more impressive things for the map itself. So what i have done now is made an asian temple which is just an exterior shell which will lead you into the dojo(replica matrix dojo) as well as other rooms just for standard living.

So what i am showing now is just the work on the dojo itself, the exterior is done but still being worked on textures. I wanted it to look as close as possible to the temple seen in the matrix, so i had to add alot more polygons to do so.

Still only comes to 1309 polygons, and has just a few more details to do in terms of prop models.

Its not exact but close enough
