
Subject: Re: Triple sbh - almost guaranteed success
Posted by [Sniper_De7](#) on Fri, 23 Feb 2007 04:14:15 GMT
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No, I know infantry (especially sbhs) are inferior to tanks because if they were good they'd have been useful to use in clanwars. something i highly doubt you've played so i'm assuming the highest level of skill you played is public (If you killed a tank with a laser chain gunner by yourself, it was more the fact that the guy in the tank sucked more than the infantry outperforms the tank.)

Furthermore, tactics and strategies, (or "strategy" for the special) can both be referred to as just a plan, it doesn't have to mean a series of tactics or anything of the like.

Frankly, I don't care if your team won with infantry before. I never said it was impossible to win with just infantry. I mean, for one thing, the other team you faced might not have actually used their tank limit like any good team should. They might have also been really bad players. I mean if a group of good players beat some random people with tib sydneyes would you think I would be wrong to say that tib sydneyes own tanks/bases/earth? The fact is, it is much better to buy a tank in a situation, but i also said that it's better to have a team with more hotwires/techs/ramjets/rave/pic than it would be to have an sbh/whatever else.

As for your hypothetical situation, Yeah that might work if the other team was sitting on their ass not doing anything.

Quote: Get about 4 flame tanks, and 3 SBH's
Thanks for the laugh.
