
Subject: Skinning help!

Posted by [znick](#) on Fri, 13 Jun 2003 02:00:45 GMT

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Hey,

I am trying to skin some things but i am having a minor problem. On some of the skins, for example the buttons(if_buttons01) and the ion cannon bean, don't save. Whenever i try to save them it says " Because of specified limitations of the file, no alpha channels will be saved." Then it doesn't save the skin. Now, i have seen people do this before on their own skins, can someone please tell me how to get around this.

Nick

~sb
