Subject: Re: Getting nowhere fast?

Posted by jamiejrg on Tue, 13 Feb 2007 20:41:45 GMT

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Btw, if your just looking for the terrain try extracting the cc_nameofmap.w3d from its mix

If you are looking to screw around with the whole level (terrain, objects, spawn points) use those single player things you were linked to.

When your done you are going to export it as a mix or a mod pack. go here for details.

http://www.renhelp.net/index.php?mod=Tutorials

Jamie