
Subject: Re: Run dont walk from the loller sword!
Posted by [jamiejrg](#) on Sun, 11 Feb 2007 22:18:57 GMT
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Urimus... make the kakori sword from Zelda, i was going to do that one tonight.

Also, i really have to figure out this whole first person animation thing. It's really hard

Btw: My original idea for the sword was to replace the pistol bullet with a kinda red slash. Like ichigo's attack on Bleach. And i had no idea what to do with the reload anim. I kept the idle because it still looked good. Lastly, I need to figure out how to do the firing animation. Obviously a slash.

We have to figure out what to do with the reload anim, because reloading a sword doesnt make much sense... or does it?

I want to make a Katana next, but replace something with a replaceable projectile, and something with a relatively fast rate of fire so you could have a slash combo attack.

First person pic
