
Subject: Two snipers were given the kill?

Posted by [npsmith82](#) on Tue, 04 Mar 2003 13:23:26 GMT

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Okay, i thought we'd seen it all but when this happened i was completely baffled - it should never happen.

We were playing in the Crimson Sniper Server on REOL, map was C&C_Volcano_Sniping. Players were npsmith82 (me), bakedawg1, wolver3ene, rim2128 and ShadyCNCU.

It was 3vs1 so as you can imagine, Nod were pretty much dominant in the game after ShadyCNCU left.

I was inside the GDI Barracks with wolver3ne, rim2128 spawned with us and we both shot at him after he'd been running around for a while. For some REALLY weird reason, we BOTH killed him!

As you can see in the screenshot below.

<http://www.n00bstories.com/image.view.php?id=1753862377> - 655KB

Just wondering if this has ever happened before to anyone - this is the first time i've seen/heard of anything like this. I would say the obvious explanation for this is lag, although neither of us had any lag at the time, so it must've been server lag.

Lemme know your thoughts.
Thanks.
