
Subject: Re: LE vs RenX - When to place vegetation
Posted by [Jerad2142](#) on Fri, 09 Feb 2007 02:47:05 GMT
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Cpo64 wrote on Thu, 08 February 2007 18:46
Did anyone ever write a MAXscript that placed proxies for vegetation automatically?
If it did slow down the game, you couldn't use proxies.
