Subject: Re: RenGuard Update!

Posted by Crimson on Tue, 06 Feb 2007 13:58:29 GMT

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It is still in beta testing. We're currently testing Beta 2 and I'm awaiting Beta 3 any time now. To the best of my knowledge, Beta 2 is working on all OS'es with only a couple users having problems, but all players are getting occasional false positives on radar hack detection.

RenGuard 1.04 is still on track. The backend network was brought up to the mark it needed to be at by the deadline that I set. Some of the feedback from the RenGuard 1.032 beta test is being duplicated into the 1.04 client, and some other rewrites are taking place for the client as well. The guys have been putting in several hours nearly every day this month getting the network stable and free of memory leaks. Progress is going very well.