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Subject: Re: How do i edit westwood map's?

Posted by [Spetz5](#) on Mon, 05 Feb 2007 23:53:49 GMT

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You can import the W3d's to RenX, but in my experience, they turn out black, and have no texture. So unless you want to spend the time retexturing it with textures not even in the texture pack, have fun.

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