Subject: Re: Official SBot Thread Posted by Dave Anderson on Mon, 05 Feb 2007 00:28:12 GMT

View Forum Message <> Reply to Message

!build AGT !build Obelisk

Those two commands would make for some interesting gameplay.

It would be pretty cool to have a !build command for each main structure as well so a team could replace destroyed ones. I don't know if that is possible, it would require you to delete the old destroyed ones from the map.

Possibly you could make it to where it would support !buy War Factor (for example), that way you could replace a structure if you have enough credits (example: 10,000 credits).

I don't know if the above two ideas are even possible, but it would be rather interesting.